

### IEEE SOFTWARE ENGINEERING PROJECTS 2013-2014 TITLES

1	Empirical Principles and an Industrial Case Study in Retrieving Equivalent Requirements via Natural Language Processing Techniques
2	Identifying and Summarizing Systematic Code Changes via Rule Inference
3	Language-Independent and Automated Software Composition: The FeatureHouse Experience
4	On Fault Representativeness of Software Fault Injection
5	Performance Specification and Evaluation with Unified Stochastic Probes and Fluid Analysis
6	Systematic Elaboration of Scalability Requirements through Goal-Obstacle Analysis
7	Automated Behavioral Testing of Refactoring Engines
8	Centroidal Voronoi Tessellations- A New Approach to Random Testing
9	Class Schema Evolution for Persistent Object-Oriented Software: Model, Empirical Study, and Automated Support
10	How Programmers Debug, Revisited: An Information Foraging Theory Perspective
11	Integer Linear Programming-Based Property Checking for Asynchronous Reactive Systems
12	Toward Comprehensible Software Fault Prediction Models Using Bayesian Network Classifiers
13	Using Dependency Structures for Prioritization of Functional Test Suites
14	A Quantitative Approach to Input Generation in Real-Time Testing of Stochastic Systems
15	Alloy Meets the Algebra of Programming: A Case Study